

I Seek Common Interest

Ice Breaker



Requires

- 5-30 people

Equipment

- Chairs

Instructions

- Recreational leaders and LIT/Quest will form a circle with the required amount of chairs to campers
- Each camper will choose a spot to sit
- The leader will now take one chair out of the circle
- The person that was sitting in that chair is now "it"
- The Recreational leader will now explain the rules of the game to all campers

Rules

There will be one person that is "it". The camper that is it will say "I seek common interest with _____ (people that have brown hair)" whoever has this in common with the person that is "it" must switch chairs (you may not switch with the person beside you). The last person to find a chair will be the new person in the middle.

Objective

Have fun; learn new things about your friends for the week. Talking in front of a crowd, and being creative. We all have something in common!

High Energy Game

Sharks and Barracudas



Requires

- 10-30 players

Equipment

- Gym Floor

Instructions

- Lineup all campers in a straight line
- Choose five campers to be fisherman (they are trying to tag the sharks and barracudas)- these campers will stand in the middle of the gymnasium
- LITs/Quest will divide all campers into “sharks” and “barracudas” (Sharks on one end of the gym barracudas on the other)
- Make sure that the teams are even
- The fisherman will yell either sharks or barracudas
- If they yell “sharks” all of the sharks must make it to the other side of the gym without being tagged.
- If you are tagged you now become coral reef. If you are a coral you must stand still in the spot that you were tagged at. You can use you arms to try and tag players.
- If the fisherman yell Tsunami both the sharks and barracudas must run to the other side of the gym without being tagged.

Objective

- Improve chasing and fleeing skills
- Promote physical activity
- Improving running skills
- Increasing awareness of other around you and how to navigate through fellow campers



Lower Energy Game

Drip, Drip Drop

Requires

- 5-30 people

Equipment

- Bucket
- Water
- Sponges

Instructions

- Find an open area outside
- Have all of the campers form a circle and sit down
- Camp leader will chose one camper to be "it"
- The person that is "it" will dunk the sponge in the water
- The "it" will walk around the circle saying drip with the sponge above the campers heads
- Once the camper yells drop they squeeze the sponge so that all of the water drops on a individuals head

- Whoever had the water dropped on them most jump up and run around the circle to try and beat the "it" person back to their spot
- If they "it" person makes it back to the spot before the other player then they sit down and the other player becomes "it"

Objective

- Have fun
- Play with water
- Running skills